



Baseball Six 競賽規程

(一) 主辦單位 Organizer

香港棒球總會 Hong Kong Baseball Association (“HKBA”)

(二) 競賽模式 Competition Format

i. 雙敗淘汰制

Double Elimination System

- ii. 參賽隊伍只有輸兩次才被淘汰。雙敗淘汰制的比賽分為勝者組與敗者復活組。在第一輪比賽後，勝方編入勝者組，敗方編入敗者復活組。之後的每一輪，勝者組的落敗隊伍降入敗者復活組，在敗者復活組中失利的隊伍被淘汰。

Teams will be eliminated after losing two games. Double Elimination System will be divided into the winner group and the loser resurrection group. After the first round of the game, the winner is promoted into the winner group, and the losing side will be dropped into the loser resurrection group. In each subsequent round, the losing team in the winner group will fall into the loser resurrection group, and the losing team in the loser resurrection group will be eliminated.

- iii. 如因天氣或特殊情況，不能按原計劃進行比賽，協辦單位有權對比賽時間和辦法作出決定。

The Organizer reserves the rights to adjust the competition format, date and duration if the games not able to play as scheduled due to inclement weather or other unforeseen conditions.

(三) 競賽規則 Playing rules

- i. 採用國際棒球競賽規則及主辦單位場地規例。

All games will be played under the Official Baseball Rules and local ground rules.

英文版 English version:

http://mlb.mlb.com/documents/0/8/0/268272080/2018_Official_Baseball_Rules.pdf

- ii. 最多五局，25 分鐘後不開新局。

Up to five innings, no new inning will be started after the game has reached 25 minutes.

- iii. 棒球規則第 7.01(c)中「五局」皆作「兩局」執行。

In Official Baseball Rules, Rule 7.01(c), “two innings” will apply instead of “five innings”; if two innings has been completed, it is a regulation game.

- iv. 比賽一律採用六打擊者規則，不採用三出局制。進攻方六名擊球員依序完成擊球後攻守交換；第六名擊球員擊球後，防守方接球後須踏本壘防守圈，該半局便完結，攻守交換。

6-batter rule (Maximum 6 batters can at-bat in each inning) will be applied in the games. No 3 outs will be applied in the games. Change after all six batters at-bat, defensive team must step on the defensive circle around the home plate to end the inning after catching the ball.

- v. 如雙方比分兩局相差10分或三局相差7分或四局相差5分，只要是同等局數或該局後攻隊領先者則結束比賽。

Mercy Rule will apply if a team is losing by 10 runs after 2 innings completed, OR losing by 7 runs after 3 innings completed, OR losing by 5 runs after 4 innings completed or more runs after finishing same number of innings between either teams or the home team is leading; the game is ended at that point.

- vi. 比賽結束雙方未能分出勝負，即進入延長局。延長局採用三打擊者規則，攻方需把上一局最後完成擊球的球員放上一壘，延長局的首名打者則是上一局最後完成擊球

的球員的下一棒，並且需依照打擊順序表上的次序進攻，如兩局結束後仍未能分出勝負，則以即場以抽籤定勝。

If the game remains tied after the completion of 5 innings or the last inning completed has reached 25 minutes, the following procedures will be implemented during extra inning(s) (2 innings at maximum). 3-batter rule (Maximum 3 batters can at-bat in each inning) will be applied in the extra-inning(s). The last at-bat player of the last inning for the offensive team should be the runner on first base, the lead-off hitter of the extra-inning should be the player that after the last at-bat player of the last inning for the offensive team. If the game still remains tied after the completion of 2 extra innings, the winner shall be immediately determined by drawing.

(四) 進攻規定 Offensive rules

- i. 於本壘板側設置專用拋球器，由教練負責放球。
Team coach will responsible to deliver the ball from rolling-tee nearby the home plate.
- ii. 攻方須依照打擊順序表上所填寫的球員次序依次進攻。
Offensive team must follow the batting order according to the line-up sheet.
- iii. 擊球員須站於擊球區內擊球，擊球時腳踏本壘板將被判出局。
Batters must stay inside the batter box during the entire at-bat, batter will be judged as OUT by umpire once the batter step on the home plate when hitting the ball.
- iv. 擊球員必須在三球內把球擊進場內，否則被判三振出局；如擊球員於第三球時擊出界外球，按一般棒球規例處理，但擊球員於第三球及第四球均擊出界外球後，無論如何，都必須於第五球時擊出界內球，否則仍判出局。
Strike out will be called by the chief umpire when the batter failed to hit the ball into the fair territory within three balls. Batter will have two more chances once the batter hit a foul ball on the third swing. When the batter still fails to do so, batter out.
- v. 不可觸擊，違者將被判一個好球繼續打擊。
Bunting is not allowed in Baseball SIX games, otherwise will call a strike during the at-bat.
- vi. 不可滑壘，滑壘無論結果如何一律判出局。
Sliding is not allowed in Baseball SIX games, otherwise will be called OUT.
- vii. 不可離壘或盜壘，跑壘員上壘後必須踩在壘包上待擊球員打到球後才可離壘前進，違者判出局。
Baserunners are not allowed to take lead on bases or stolen bases, baserunners can advance towards the base(s) once the batter impact on the ball.
- viii. 擊球員危險使用球棒，少年組首次將予以警告，第二次再犯將被判出局；公開組則即時被判出局。
If the batter use the bat dangerously, the Children category will be warned for first time, the second time will be sentenced an out. Open category will be sentenced an out immediately.
- ix. 公開組比賽中，擊球員擊出高飛球飛越全壘打線，防守球員於全壘打線外接獲高飛球即當接殺。
For open category, when batter hits a fly ball over the home run line, defensive player catches the fly ball successfully outside the home run line will be called OUT.

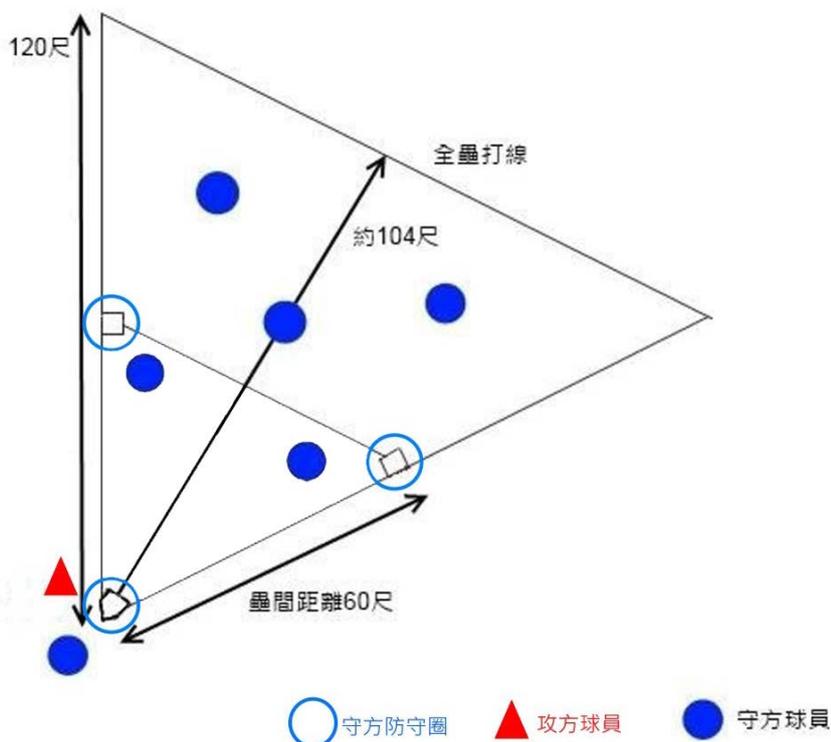
(五) 防守規定 Defensive rules

- i. 守方球員共 6 名，分別為捕手、一壘手、三壘手及3名外野手。捕手防守位置於本壘板後方 5 尺以外的範圍。
6 on-field defensive players: Catcher, first baseman, third baseman, and three outfielders. Catcher should stay 5 ft. away behind the home plate.
- ii. 擊球員揮棒前，外野手不得進入內野，內野手不得趨前防守。如有違犯，初犯者警告，再犯者將被判以退場處分。
Outfielders are not allowed to move forward into the infield, infielders are not allowed to do “infield-in” before the batter impact on the ball. If defensive players break this rule, the first

- time will be warned, the second time will be sentenced an out.
- iii. 在強迫進壘情況下，防守球員可運用一、三壘及本壘之 3 尺直徑防守圈。
 Defensive players should make use of the defensive circle around first base, third base, and home plate (3 ft. diameter).
- iv. 如擊出球觸及守方球員後彈到界外區，或者是守方球員發生暴傳，視為比賽停止球，跑者可往前推進一個壘。
 Baserunners can advance one base under pass ball situation.
- v. 守方球員不再抓跑壘員，將球傳回本壘時，跑壘員不得趁機進壘。
 Baserunners are not allowed to advance bases when defensive player throwing the ball back to home plate after the play has finished.
- vi. 內野高飛球條例並不適用於Baseball SIX比賽。
 “Infield fly” should not applied in Baseball SIX games.

(六) 球場規格 Field

- i. 球場呈等邊三角形，設有三個壘，分別為本壘、一壘及三壘。
 The field for Baseball SIX is equilateral triangle in shape, having three bases (first base, third base, and home plate).
- ii. 壘間距離60尺，本壘板至全壘打線最短距離約104尺，最遠距離為120尺。
 Distance between bases: 60 feet, Minimum distance from home plate to home run line is 104 ft.; Maximum distance from home plate to home run line is 120 ft.
- iii. 一壘、三壘及本壘板設有3尺直徑防守圈。
 Defensive circle around first base, third base, and home plate (3 ft. diameter)



(七) 服裝及器材規定 Uniform and equipment

- i. 球棒由本會提供，其他所需器材自備。
Participating teams should prepare equipment by themselves except bats.
- ii. 比賽採用軟式安全棒球(Fun Safety Ball)。
Fun Safety Ball designated by HKBA
- iii. 守備時可用棒球手套或徒手接球，但不可使用帽子接球。
Players are allow using hands or baseball glove to catch the ball, but not caps.
- iv. 各球員出賽時，必須穿著整齊棒球制服(或相同顏色的號碼衣)，且背後附有不少於 6 寸高之背號，否則主裁判有權即時取消其出賽資格。
All players on a team SHALL wear baseball uniforms identical in color, trim and style and all players' uniforms shall include minimal six-inch numbers on their backs. Umpire has authority to disqualify any player whose uniform does not conform to that of his/her teammates shall be permitted to participate in a game;
- v. 上場球員嚴禁穿著金屬片球鞋進行比賽。
Players are not allowed to wear metal spike shoes in the games.

(八) 裁判員及記錄員 The Umpire & Scorer

- i. 裁判員及記錄員均由主辦單位委派。
To be appointed by the Organizer

(九) 注意事項(Important information)

- i. 設冠、亞軍、季軍；可獲頒獎盃一座及註冊人數之獎牌或最多十枚。
A trophy and medals (according to the number of registered players or 10 medals in maximum) will be awarded to the top3 teams.
- ii. 本會有權要求參賽人士出示身份證明文件以核對參賽人士身份。
The Organizer and appointed officials have the right to ask the registered player shows his/her identity document to proof his/her eligibility in the game.
- iii. 所有擊球員、次擊球員、跑壘員及壘指導員必須戴上頭盔。
All players must wear protective helmet while at bat, in the on-deck circle and while running the bases; base coaches shall wear protective helmet while performing their duties.
- iv. 所有康文署運動場嚴禁吸煙。
Smoking is prohibited in all LCSD Sports Grounds.
- v. 每日頭場比賽隊伍負責接收及擺設比賽場地的各項設施用品；而尾場比賽隊伍則負責將比賽場地的各項設施用品放回指定的貯物地點或交付運輸人員。
The home team of the first game responsible for setting up the field and the home team of the last game responsible for returning the equipment to storage.
- vi. 在球場上必須服從裁判之指示及決定，各球員應保持運動員良好的紀律與體育精神，避免發生任何衝突。裁判員有權令違規的球員(及球隊)離場並可能受到扣除積分或停賽處分。
Players should respect the umpire, not dispute the umpire's decision nor react in a threatening or disapproving manner, maintain good sportsmanship. Umpire has the right to eject any offender (and the team) from the game, and the accumulated marks of the offending team may be reduced or will be suspended for the next game(s).

- vii. 參賽隊伍，如有上訴局面，必須於賽後由隊教練立即向主裁判正式提出及於四十八小時內以書面向本會提出並繳付上訴費用壹仟五百元；未有如期繳付者，所有上訴，均不作處理；倘上訴得直，則可獲如數發還，否則全數充公，不得異議。
For each and every protest that is filed by a team, the responsible team must inform the umpire-in-chief immediately, and write to the Organizer and pay a Protest Fee of HK\$1,500 to HKBA within 48 hours; any submission after the deadline would not be considered; if the protest is judged a success, the Protest Fee will be refunded, the Protest Fee will be condemned for unsuccessful protest.
- viii. 各項已繳費用，除本會特別註明外，一律概不發還。
All payments are not refundable, unless they are mentioned.
- ix. 全部比賽完結後，本會將按照規定退回各隊之比賽保證金；惟若有缺席之隊伍則須由保證金中扣除一切應繳之罰款。
Deposit will be refunded after deducting the necessary fine, if any, and return to the team contact person that listed on the team registration form after finishing the season.
- x. 參賽隊伍及所有註冊球員必須遵守「香港棒球總會」訂定之各項比賽規則與安排。
All team officials and registered players shall comply with the rules and regulations of the Organizer.
- xi. 截止日期後如需新增球員或任何更改，需於一個工作天前於網上註冊系統進行球員註冊及更新球隊註冊；球員註冊請參看「網上球員註冊及球隊註冊程序及須知」；
Any change of team roster through the Online Registration System at least one working day before the effective date; please refer to the “Online Player Registration & Team Registration Procedure & Guideline” for details.
- xii. 如編訂之賽事未能如期進行，補賽日期及地點，均視康樂及文代事務署安排而定，參賽隊伍不得異議。
Any arrangement of re-scheduled game is subject to the availability of venue to be provided by the Leisure and Cultural Services Department (LCSD), no objection is allowed.

(十) 備註 Remarks:

- i. 上述各項，「香港棒球總會」有權按實際情況而作出修改。
The Organizer reserves the right in the final decision in all the events of the competition related matters change.
- ii. 「香港棒球總會」就賽例解釋有最後決定權。
The Organizer has the final right to interpret the game rules.